

SVR Working Timetable 2024 **Timetable B1**

DOWN		am	am	pm	pm	pm	pm	pm	pm							DOWN
Notes		Steam1	Steam2	Diesel2	Steam1	Diesel1	Steam2	Steam1								
Set Diagram		S1	S2	S3	S1	N1	ex S2	ex S1								
Class		B	B	B	B	B	C	G								
Kidderminster	dep	10.00	10.45	12.15	2.15	3.35	4+25	5//45								dep KR
Bewdley	arr	10.12	10.57	12.27	2.27	3.47	4+37	5//55								arr BY
	dep	10.15	11.00	12.30	2.30	3x52	P3	Rock								dep
Arley	arr	10.28	11.13	12.43	2.43	4.05										arr AY
	dep	10.30	11x18	12x48	2x48	4.08										dep
Highley	arr	10.38	11.26	12.56	2.56	4.16										arr HY
	dep	10.42	11.30	1.00	3.00	4.20										dep
Hampton Loade	arr	10.52	11.40	1.10	3.10	4.30										arr HL
	dep	10x55	11.43	1.13	3x13	4x33										dep
Bridgnorth	arr	11.10	11.58	1.28	3.28	4.48										arr BH
	To work	12.05	2.50	2.05	4.10	Stop	Stop	Stop								

UP		am	am	am	pm	pm	pm	pm	pm							UP
Notes		Steam1	Steam2	Diesel1	Steam1	Diesel2	Steam2	Steam1								
Set Diagram		for S1	for S2	N1	S1	S3	S2	S1								
Class		G	G	B	B	B	B	B								
Bridgnorth	dep			10.30	12.05	2.05	2.50	4.10								dep BH
Hampton Loade	arr			10.45	12.20	2.20	3.05	4.25								arr HL
	dep			10x55	12.23	2.23	3x13	4x33								dep
Highley	arr			11.05	12.33	2.33	3.23	4.43								arr HY
	dep			11.07	12.37	2.37	3.27	4.47								dep
Arley	arr			11.15	12.45	2.45	3.35	4.55								arr AY
	dep			11x17	12x47	2x47	3.37	4.57								dep
Bewdley	arr	Rock	Rock	11.30	1.00	3.00	3.50	5.10								arr BY
	dep	9//00	9//45	11.32	1.02	3.02	3x52	5.12								dep
Kidderminster	arr	9//10	9//55	11.45	1.15	3.15	4.05	5.25								arr KR
	To work	10.00	10.45	3.35	2.15	Stop	4+25	Stop								

*N1 - DMU From 23rd Jul - 01st Sept N1 DMU Diagram is worked by Small Diesel Loco & Stock.

Version 1
 14/02/24


SIGNALBOX MANNING TIMES (includes time for L/E Moves)					
Table	Note	KR	BS	BN	AY
Timetable B1		8a50 † 6p05	8a50 † 6p05	9a50 † 5p20	10a00 † 5p20

AY/HL - Page E1 of Signalling Regulations applies		
HY	HL	BH
10a00 † 5p20	10a20 † 4p55	10a00 † 5p00

Timetable B1
 Amended with ECS
 Thursday 8th August 2024